Paladin Controls

## Dialogue

Beware, some dialogue options give an increase or decrease to your law or light meter

## Fighting

Select the enemy before choosing an attack

Color of portraits on the Combat Bar display the length of time that an attack takes to cast

Green = Short

Orange = Medium

Red = Long

Blue = Longer

Gems on attacks display the length of time that an attack takes to cast

## Misc

In case of game breaking bug, press escape (esc) for hard quit